IDDX ED93-MED Installation Instructions Non-Fire Rated Mortise Exit Device

SURFACE OF DOOR FOR

BE FLUSHED.

EXIT DEVICE APPLIED MUST

BEFORE INSTALLING DEVICE, PLEASE CHECK:

1. IF DOOR FITTED AND HUNG.

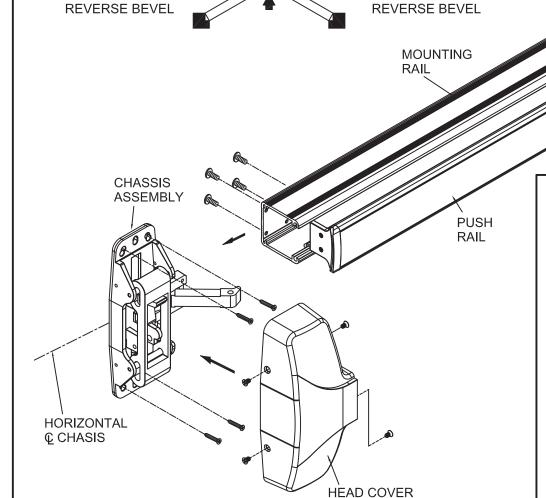
RIGHT HAND

- 2. SIZE OF EXIT DEVICE, FUNCTION AND DESIGN...
 - 2.1. 36"DOORS, CAN BE CUT TO FIT DOORS DOWN TO 30" WIDE.
 - 2.2. 48"DOORS, CAN BE CUT TO FIT DOORS DOWN TO 36" WIDE.

OUT

LEFT HAND

2.3. HAND OF DEVICE AGAINST APPLICATION.





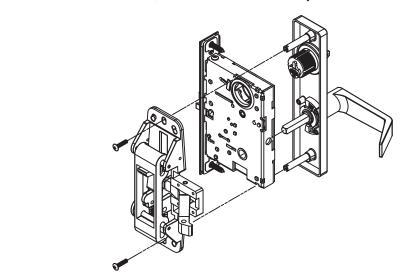
If ESC lever trim is used, attach outside trim and cylinder.

Dogging Hex Key **END CAP**

SLIDING SHIM

RAIL MOUNTING

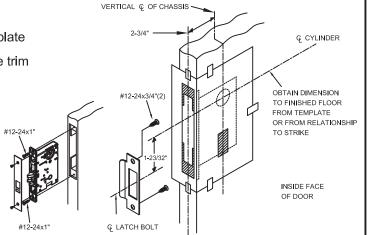
BRACKET



1. PREPARE DOOR AND MOUNT LOCK

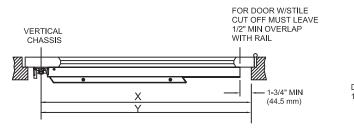
Tape templates to inside face and edge of doors according to directions given on template. Drill holes and mortise door for lock as indicated.

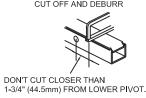
Fasten mortise lock in plate NOTE:If screwless rose trim is used -- refer to trim instructions and mount lock in conjunction with rose and inner plates



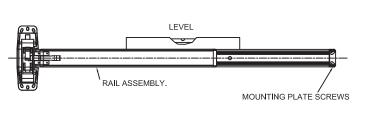
4. APPLY RAIL ASSEMBLY

- 1. CHECK THE SIZE OF DEVICE, IF CUTTING TO LENGTH IS REQUIRED.
- 2. DETERMINE CUT OFF LENGTH "X" BY SUBTRACTING 1-3/4" (44.5mm) FROM "Y". MARK CUT OFF POINT ON MOUNTING RAIL.





3. DEPRESS ARM INTO RAIL OPENING AND SLIDE RAIL ONTO CHASSIS. LEVEL RAIL AND FASSTEN CHASIS AND MOUNTING PLATE.



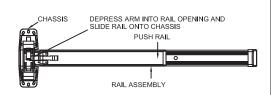


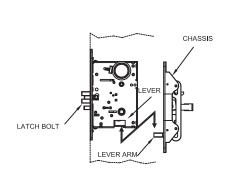
ATTACH MOUNTING PLATE TO DOOR WITH (2) ROUND HEAD

2. ATTACH CHASSIS TO DOOR

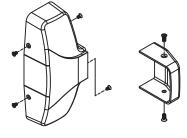
- 2.1 Attach chassis to Rail, then lock push rail down, using
- 2.2 Position chassis and rail on door, so that lever arm is under rear section of Mortise lock lever. Then lift up until latchbolt is completely retracted.
- 2.3 With chassis in this position and rail horizontal, mark location of chassis mounting holes. Drill holes for screws.
- 2.4 Release Push rail, and dis-ass'y chassis from rail.

Then, mount chasis on door.





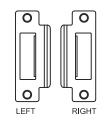
5. APPLY COVER AND STRIKES



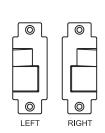
ATTACH COVER TO CHASSIS



ATTACH END CAP TO MOUNTING PLATE WITH (2) COVER SCREWS.



ATTACH STRIKE TO DOOR STOP WITH (2), STRIKE



ATTACH STRIKE TO DOOR STOP WITH (2), STRIKE